## NO CUTZ NO GLORY **ARTIST & DJ MANAGEMENT**

# **HOWIO MARKET** YOURSELEASADJ"

**MOTIVATION. INSPIRATION. NETWORK** 









PRESENTS

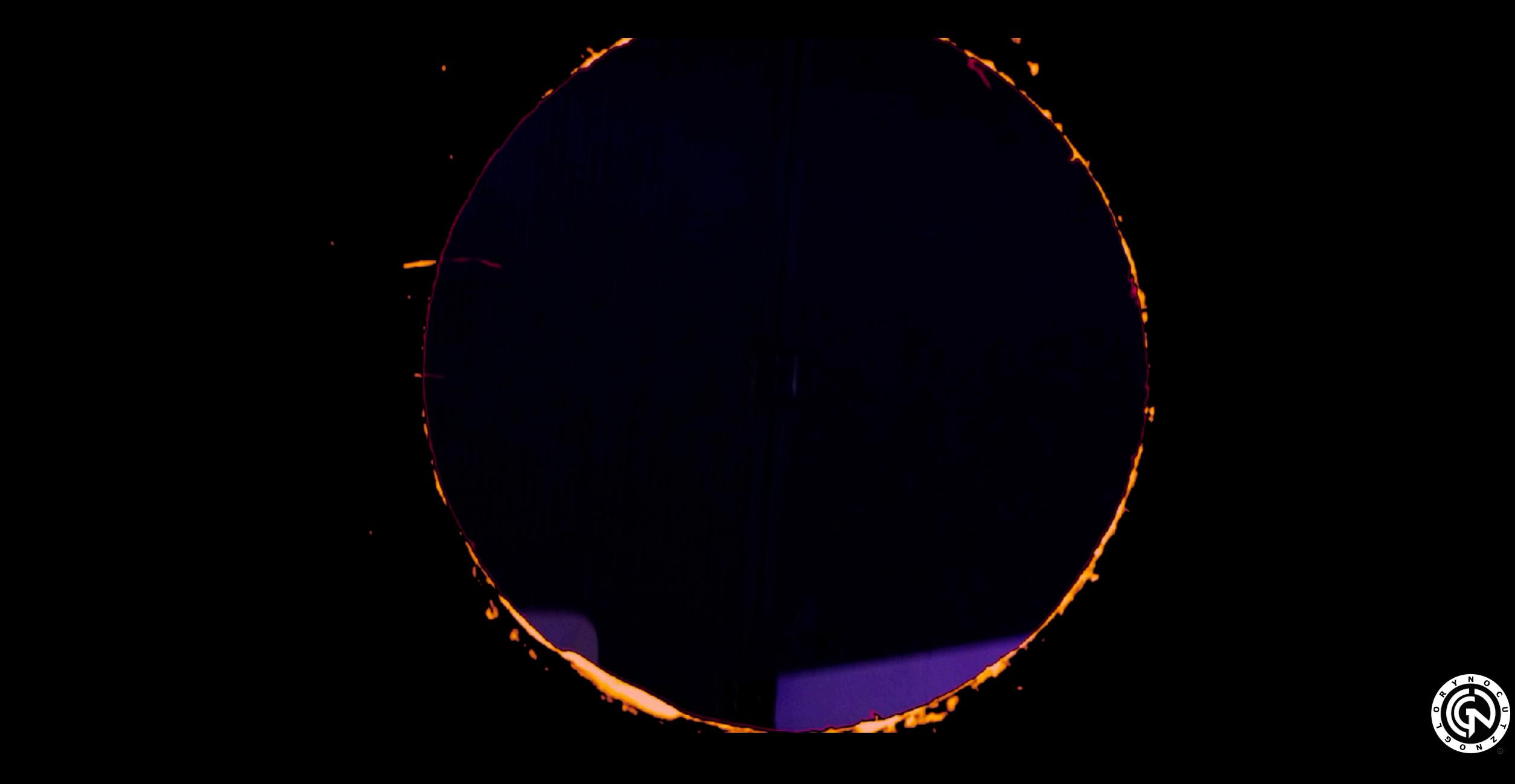
	04.17-73
NO	RICE
NO	<b>NICE</b>
	UR 2023
sat <b>04</b>	<b>808 CLUB</b> Pattaya, thailand 🚝
мон 06	KREATAH DJ S BANGKOK, THAILAND 🕿
FRI <b>10</b>	BOCARICA Jakarta, indonesia 🗮
sat 11	HIDDEN CLUB SEMARANG, INDONESIA
мон 13	<b>VAULT</b> BALI, INDONESIA 🗮
FRI <b>17</b>	<b>PONTOON</b> PHNOM PENH, CAMBODIA

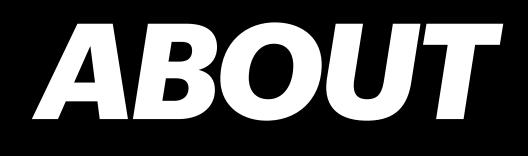




K	
19.11.2023 19.11.2023	
SKOOL WORKSHOP	
B	
DIA 🛒	
ULTI VIEWS	SPECIAL GUEST - MAREQUE - TEKNIK











STARTED DJING: 1998 STARTED RADIO: 2003 STARTED NCNG: 2016 STARTED MERCH: 2020 **PLAYED COUNTRIES: 63** 





# OUR VISION WAS TO CREATE THE SMARTEST DJ NETWORK PLATFORM IN THE MUSIC BUSINESS.

## NO CUTZ NO GLORY. THATS THE STORY





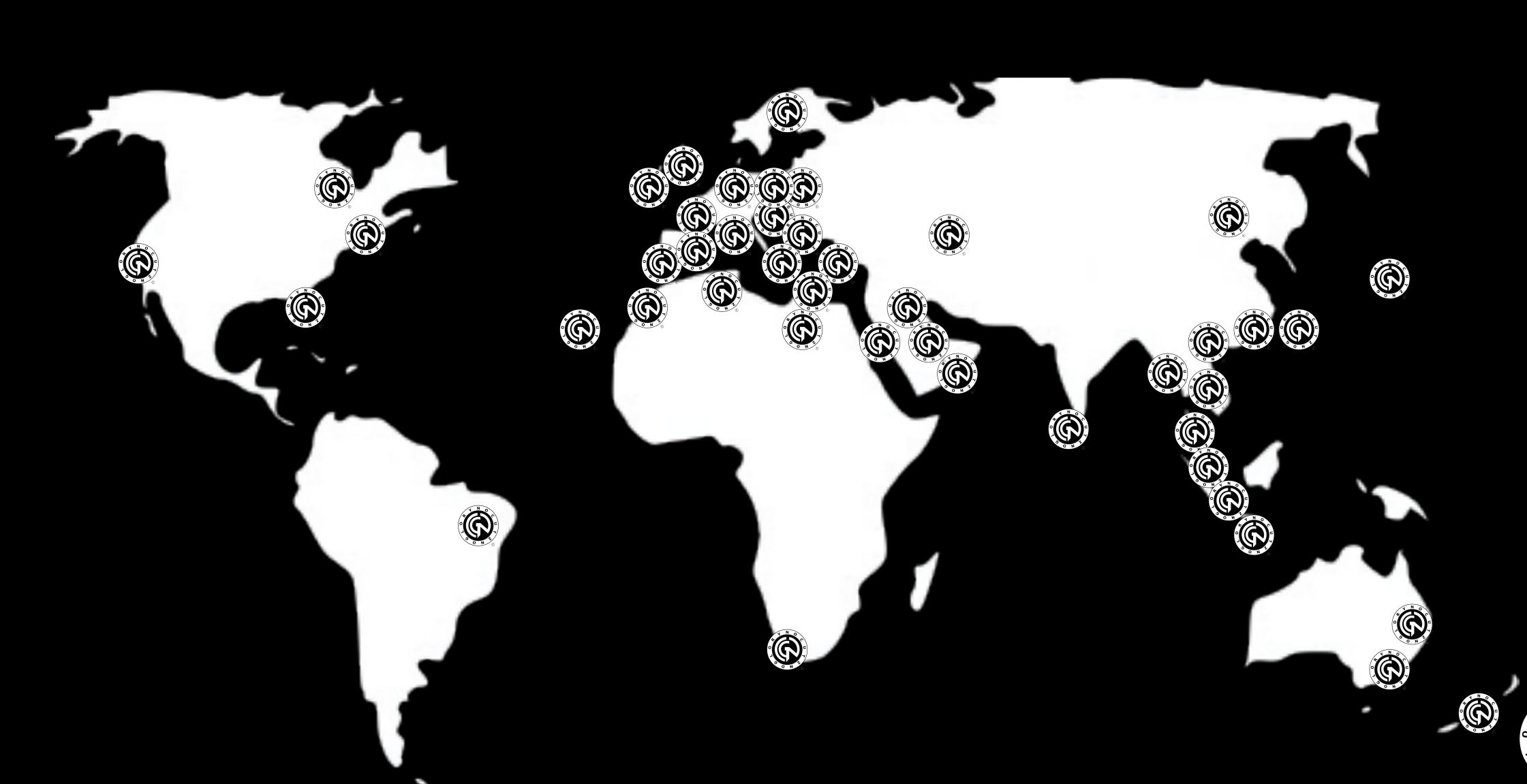


# WE BELIEVE WHEN GOOD DJSs COME TOGETHER AND LEAVE THEIR EGO OUTSIDE OF THE DOOR GREAT THINGS CAN HAPPEN

# (P)

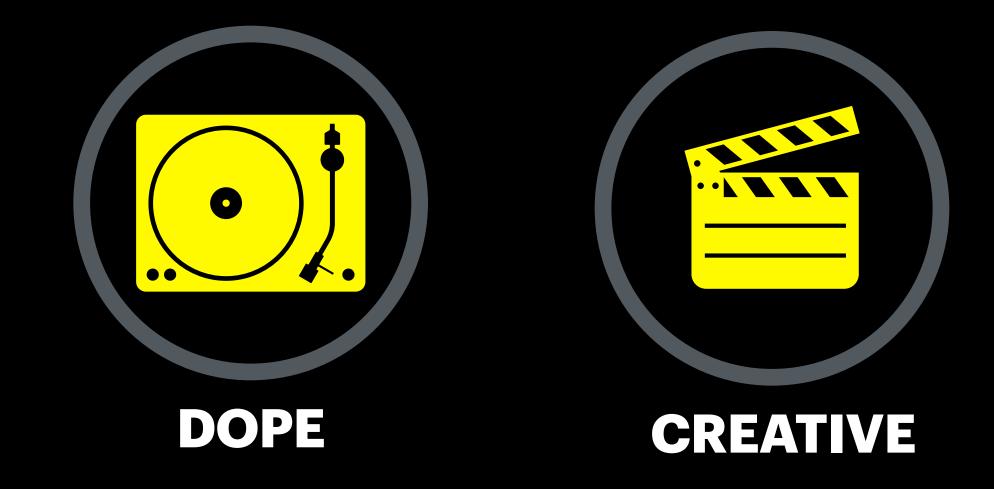








# HOW/EWORK















**DIGITAL MEDIA** MANAGEMENT

> **SOCIAL MEDIA** MARKETING

CONTENT (VIDEO/AUDIO/ PHOTO)

CORPORATE **IDENTITY** (DCB)

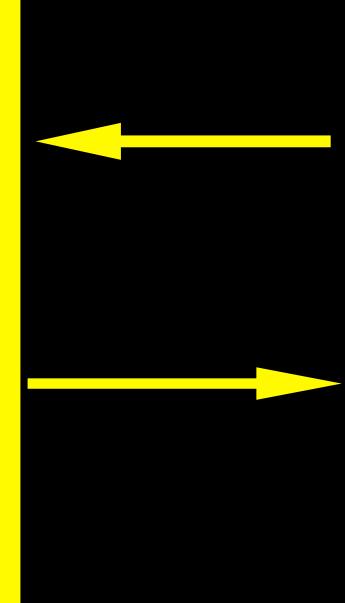
PRESSKIT

CLUB **FESTIVAL** WEDDING RADIO HOTEL **BEACH CLUB** BRAND

CORPORATE

## ARTISTS





DJ DANCER MC **PRODUCER ENTERTAINER BEATBOX LIVE MUSIC** 







## SONY BOSE













#### Panasonic PHILIPS

#### BOSCH **SIEMENS** (F))

# KICS Foot Locker

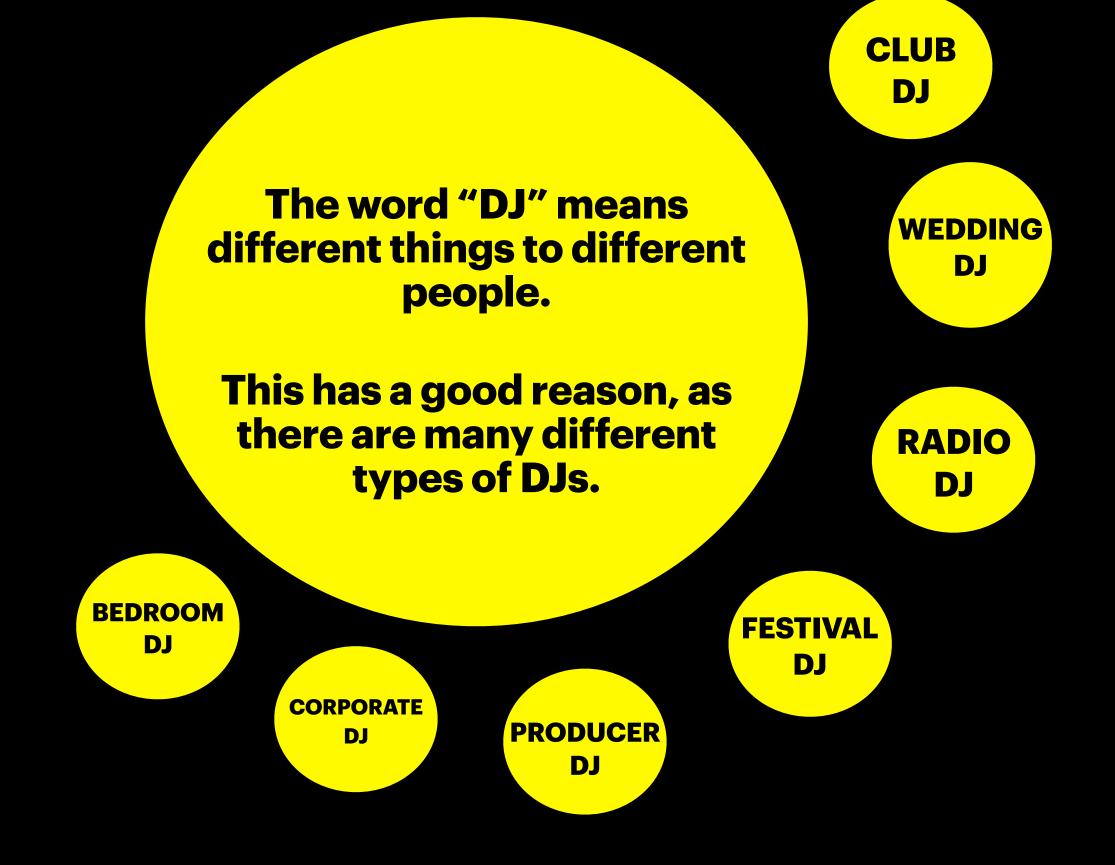
# Lady Foot Locker.







# WHATISADJ?



The term **DISC JOCKEY** was founded in **1935.** 

A **DJ** is a person who **introduces** and **plays** recorded music on radio, club or any other event.

Without DJs there would be no disco culture



# WHAT SBRANDNG

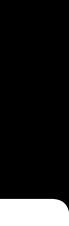
#### THE DESIGN, SYMBOLS, COLORS, etc THAT PEOPLE **CONNECT WITH A PARTICULAR PRODUCT OR COMPANY**





THE ACT OF MAKING A PRODUCT, **PERSON, PLACE or ORGANIZATION, EASY TO RECOGNIZE AS DIFFERENT FROM OTHERS BY CONNECTING WITH A** NAME, DESIGN, SYMBOL, **COLOURS** 







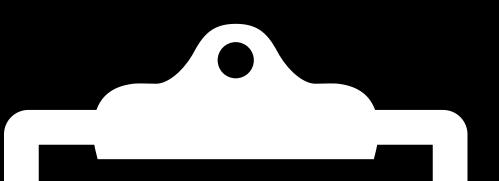


# WHY BRANDING FOR A DJ

## **BRAND IDENTITY**

BRAND DESIGN

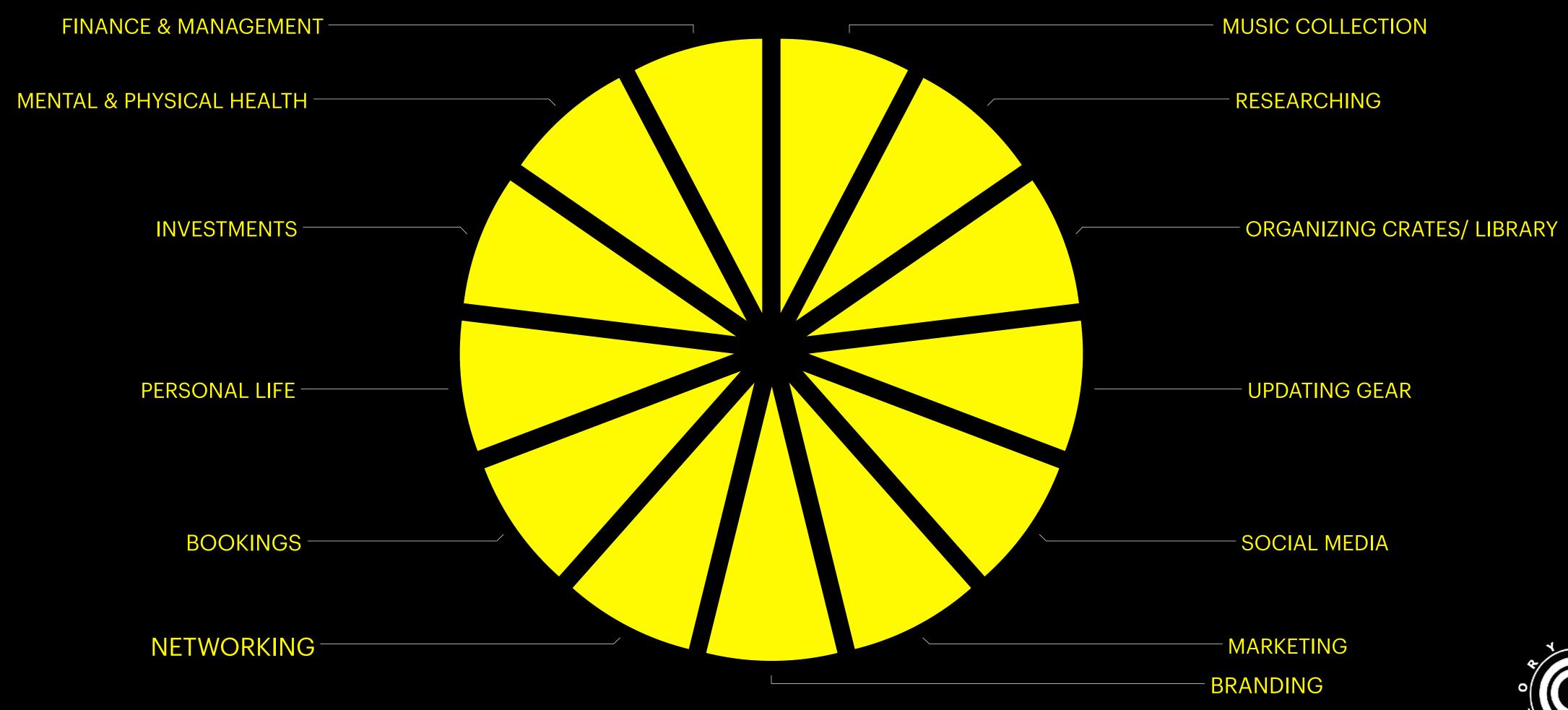
#### BRAND COMMUNICATION



### BRAND **BEHAVIOR**



# THE WORK LIFE BALANCE OF A DJ



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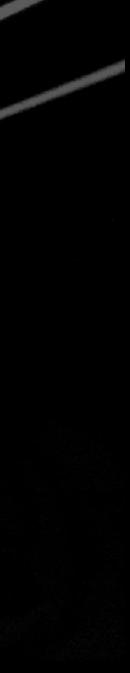


## CREATE YOUR PERSONAL BRAND HOW TO MARKET YOURSELF

1. TELL YOUR STORY. (YOU DON'T HAVE TO BE GREAT TO START, BUT YOU HAVE TO START TO BE GREAT **IDENTIFY YOUR DJ-SELF.** 2. **CREATE YOUR DIGITAL PROFILE.** 3. **BUILD A FAN BASE.** 4. ESTABLISH CREDIBILITY & GAIN VISIBILITY. 5. 6.

# **BE CONSISTENT & FOCUS ON YOUR QUALITY & SKILLS.**







MAKE SURE YOUR ADIENCE UNDERSTAND WHAT YOU ARE DOING

## ITS NOT ABOUT YOU -> ITS BOUT THEM

DJING IS THE DINNER/ SCRATCHING IS THE SEASONING

- LISTEN TO YOUR BODYCLOCK
- TRANSITIONS ARE EVERYTHING
- KNOWLEDGE OF MUSIC

# **BUILDING BETTER DJS**

# THE BOUTDING



#### EVERY SET IS LIKE A FLIGHT

#### **COLLABORATION NOT ISOLATING**

## KNOW YOUR AUDIENCE/ **CROWD READING**

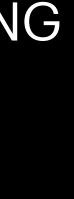
DJING IS BIGGER THEN THE CLUB

## GET FAMILIAR WITH A MIC

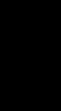
CHARGE HIGH PRICES, SO YOU DELIVER MORE VALUE













# HOWTOMAKE100KASADJ

# AVERAGE GIG RATE: 600 \$ 600 = 3 GIGS A WEEK = 1.800 \$ 1.800 A WEEK = 4 WEEKS = 7.200 7.200 AMONTH = 12MONTH = 86.400AVERAGE WEEDING/CORPORATE = 2.500\$ 2.500 PER EVENT / 6 = 15.000 \$ **86.400\$+15.000\$=101.400\$**





## THERE ARE PEOPLE WHO PLAY RECORDS AND THERE ARE DJS WHO BLOW MINDS



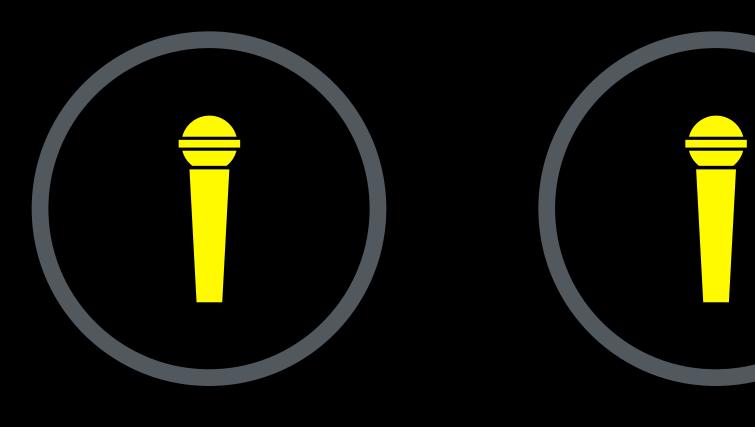
# HOW TO USE A MIC







# HOW TO USE A MIC



## BEGINNING

## **FUNCTION**







## CONTROL

## PERFORMANCE



